

SCHOOL ENGAGEMENT



Creating a love for the game

- Increase playing participation through a club or school;
 - Increase playing participation in any environment;
- Increase non-playing participation through creating fans, supporters, officials and by raising the general awareness of cricket.

YEAR 1-2

Awareness

YEAR 3-4

Awareness

Batfirst

YEAR 5-6

Quikhit

Cluster Days

Champ of Champs

YEAR 7-8

Yeah! Girls

Cluster Days

T10

Cup & Shield

YEAR 9-10

Yeah! Girls

Coaching

T10

College Sport

YEAR 11-13

Yeah! Girls

Coaching

T10

College Sport

OPPORTUNITY

AIMED AT

PURPOSE

IN SCHOOL

AWARENESS
BATFIRST
YEAH! GIRLS
COACHING

Year 1-4 students
Year 3 Decile 1-5
Year 7-10 girls
Year 9-13 students

Establish a curiosity or familiarity with cricket.
Provides students a bat and ball to get creative and play cricket.
Activation hubs that are about inclusion, fun and giving it a go.
To support and engage interested students and coaches so the school can enter a college sport competition.

FESTIVAL

QUIKHIT
CLUSTER DAYS
T10

Year 3-6 girls
Year 5-8 students
Year 7-10 students

Opportunity for girls to play together in a fun modified version.
To provide a connection with schools and their local club.
Experience cricket in a shortened and fun way with equal participation for Year 7-10 boys and Year 7-13 girls.

COMPETITION

CHAMP OF CHAMPS
CUP & SHIELD
COLLEGE SPORT

Cluster Day winners
Year 7-8 students
Year 9-13 students

To engage and offer a playing opportunity for primary school students.
To engage and offer a playing opportunity for intermediate students.
For youth aged boys and girls to play organised team cricket